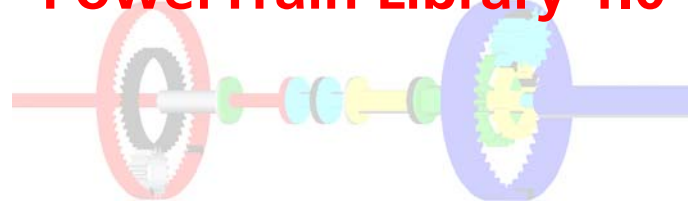


# PowerTrain Library 1.0



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**MODELICA**  
 Modelica Automotive Workshop  
 November 19, 2002  
 Ford Research Laboratory  
 Dearborn, MI, USA

## Outline

Library overview

Components

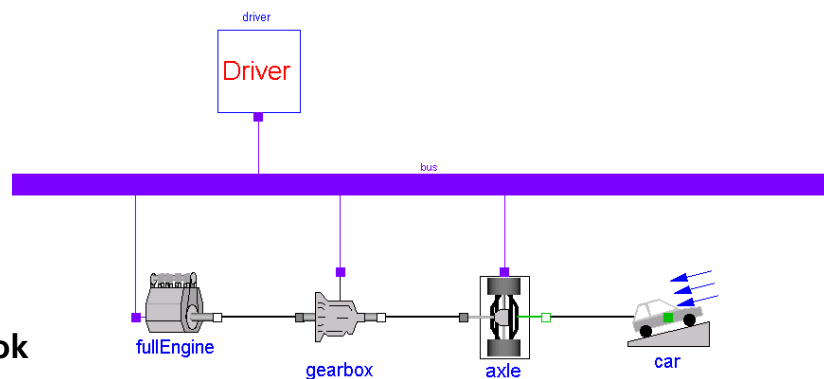
Applied concepts

- ▶ Usage
- ▶ Implementation

Case study

Online demonstration

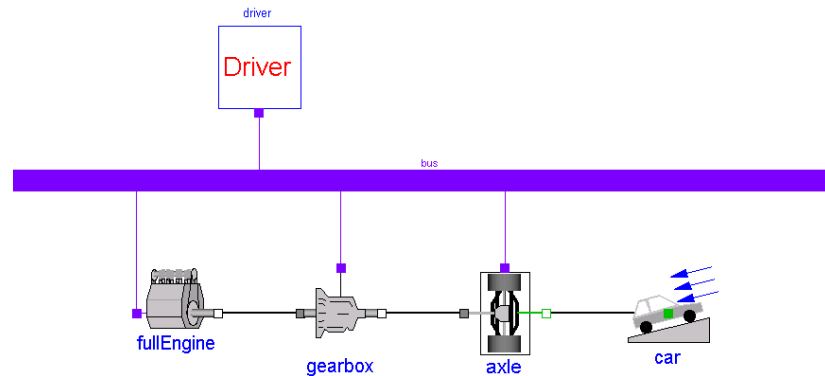
Conclusions and outlook



## The DLR PowerTrain Library

Commercial library of DLR with primarily 1D rotational mechanical components. Suitable for

- ▶ Examination of gear shift dynamics
- ▶ Hardware-in-the-loop simulation of automatic gearboxes
- ▶ Concept studies of drive lines (e.g. fuel consumption reduction)
- ▶ ...



## History

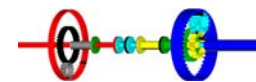
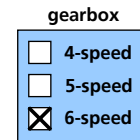
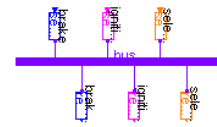
- 1996: Project with BMW for HIL simulation of automatic gearboxes (using the Dymola language)
- 2000: Version 0.95 of PowerTrain library using the Modelica language (sold to BMW and other automotive companies)
- 2001: Start to considerably enhance the PowerTrain library
- 2002: Release of PowerTrain 1.0

### Direct Contributors

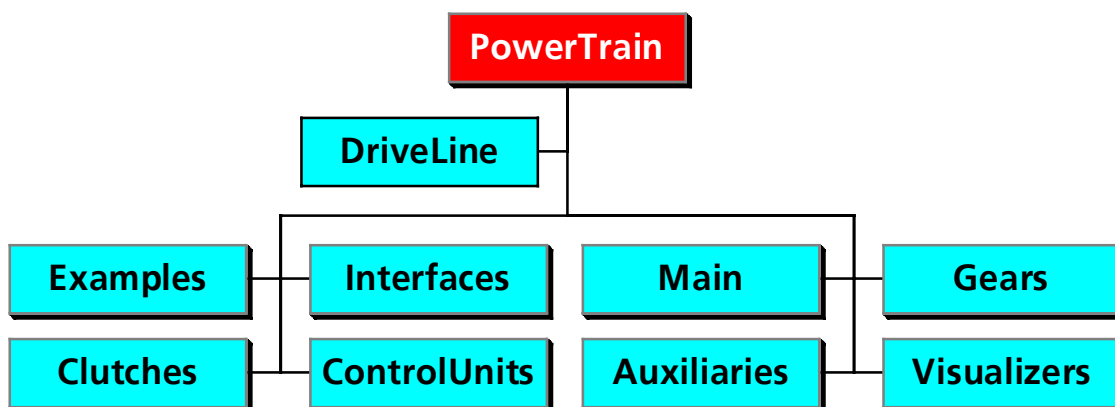
- ▶ Ingrid Bausch-Gall, Bausch-Gall GmbH, Germany
- ▶ Mike Dempsey, Claytex Services Ltd, UK
- ▶ Martin Otter, DLR, Germany
- ▶ Clemens Schlegel, Schlegel Simulation GmbH, Germany
- ▶ Christian Schweiger, DLR, Germany

## PowerTrain Library Features

- 45 user-callable components
- Signal bus concept
- Variant selection
- Robust friction modeling
  - ▶ Torque dependent losses (e.g. mesh efficiency)
- Animation of transmission components
- 10 introductory and sophisticated examples
- Universal control units
- Online tutorial



## Library Structure



## Model DriveLine

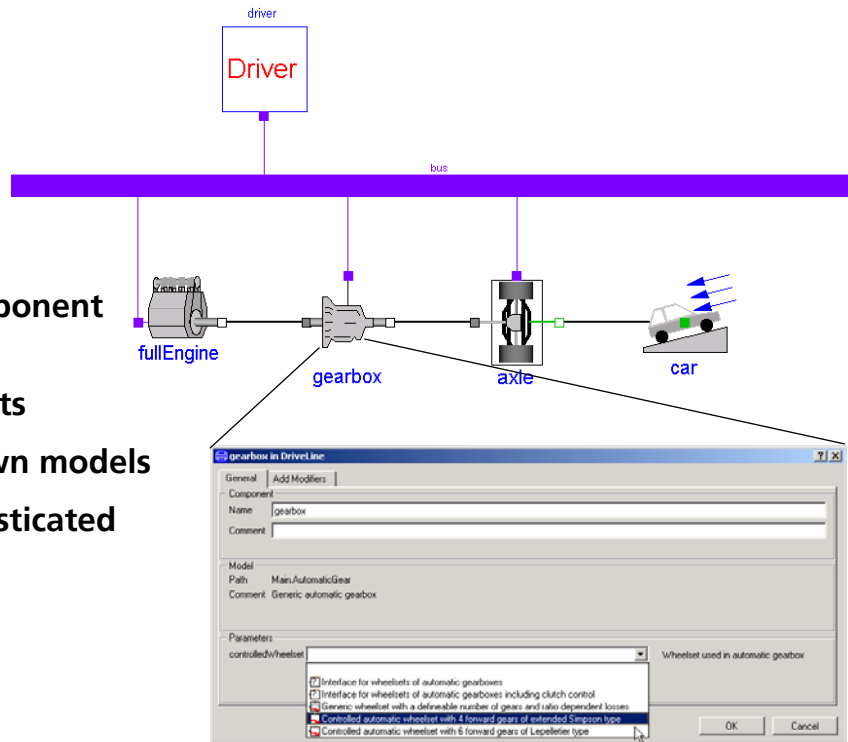
Library top-level view:  
generic drive train

Different configurations  
selectable for every component  
(e.g. 3 gearbox variants)

User can add own variants

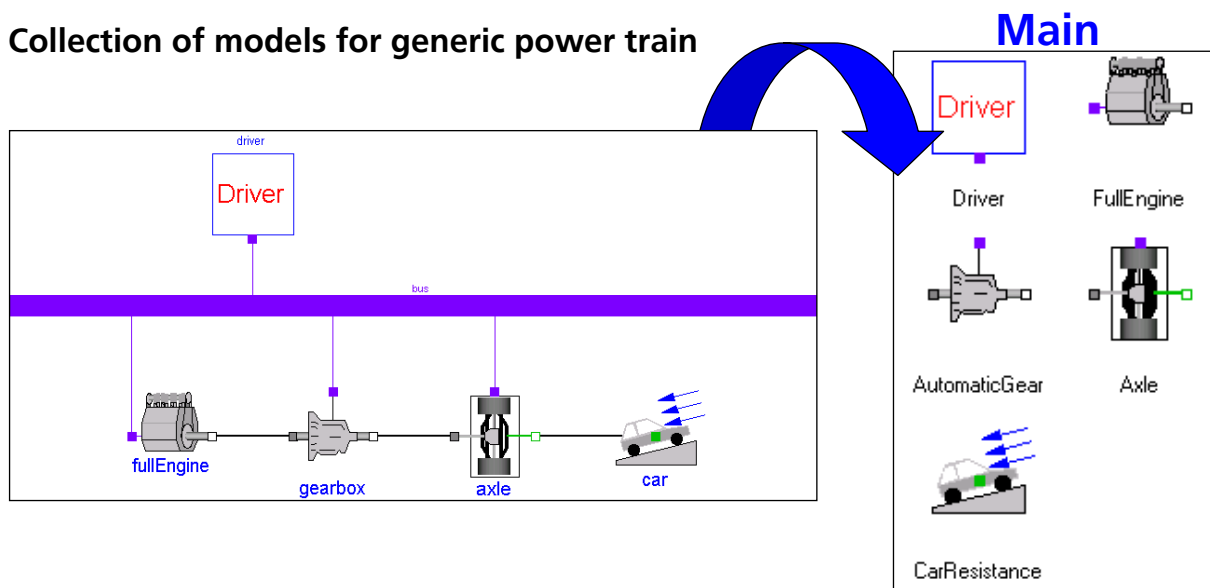
Template for building own models

Used as a basis for sophisticated  
demo examples



## Sublibrary Main

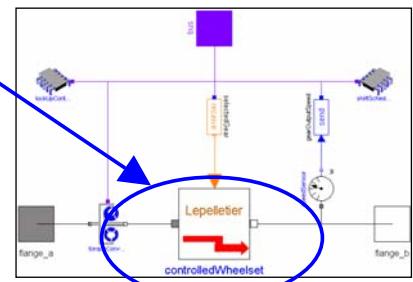
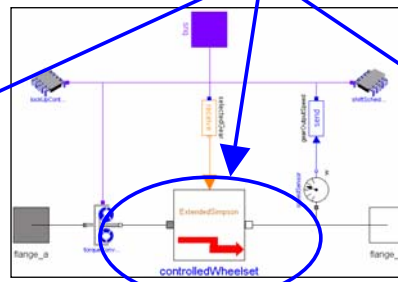
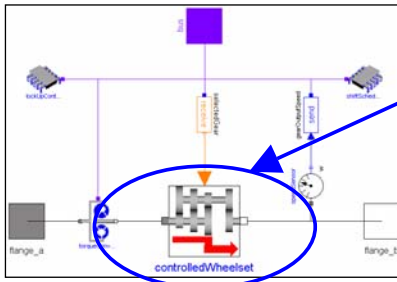
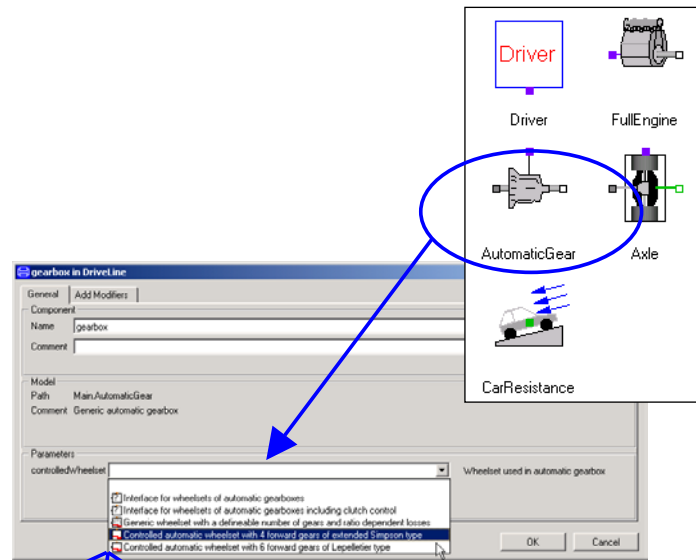
Collection of models for generic power train



## Sublibrary Main

Different configurations selectable

Realized by replaceable-redeclare-concept



## Sublibrary Gears

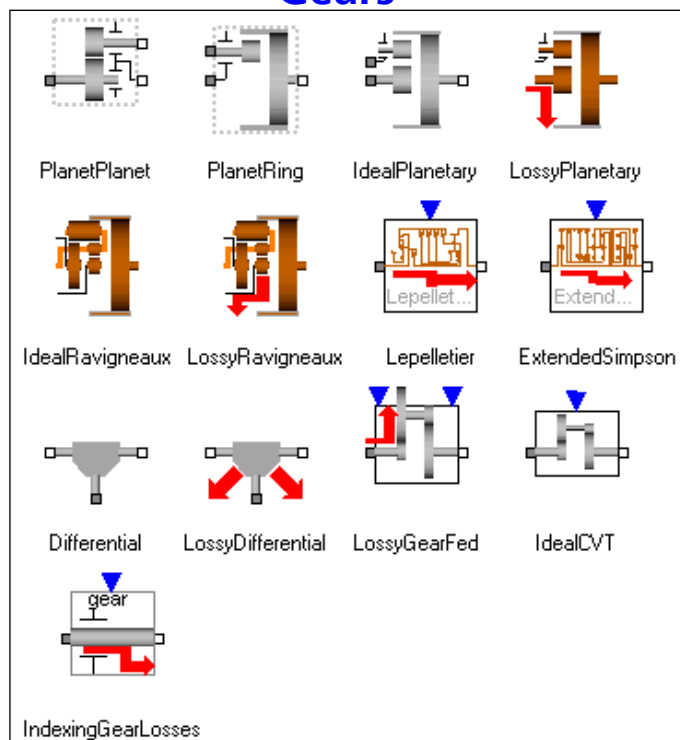
### Content

- ▶ Gear components
- ▶ Standard gears
- ▶ Complete wheelsets

### Color coding

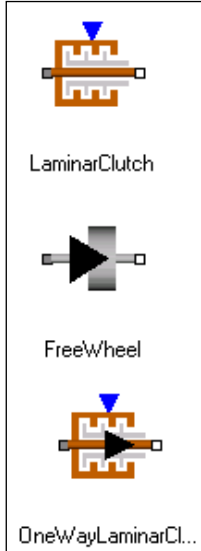
- ▶ Red: losses due to mesh efficiency and bearing friction
- ▶ Brown: built-in animation

### Gears

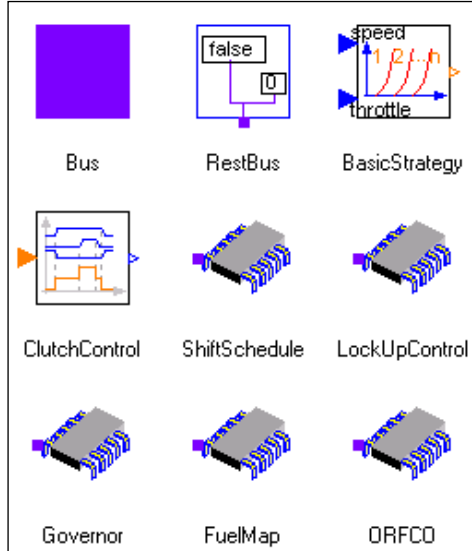


## Other Sublibraries

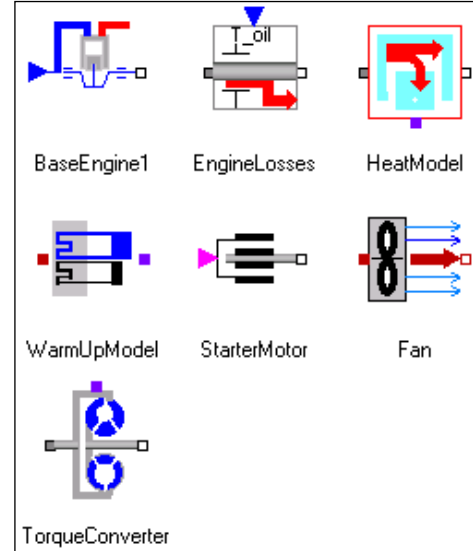
### Clutches



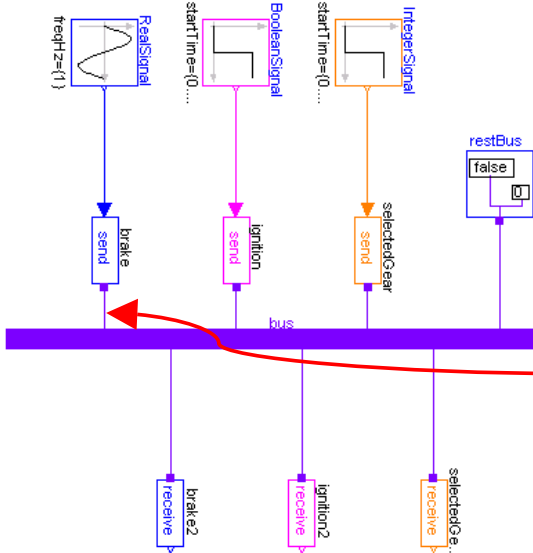
### ControlUnits



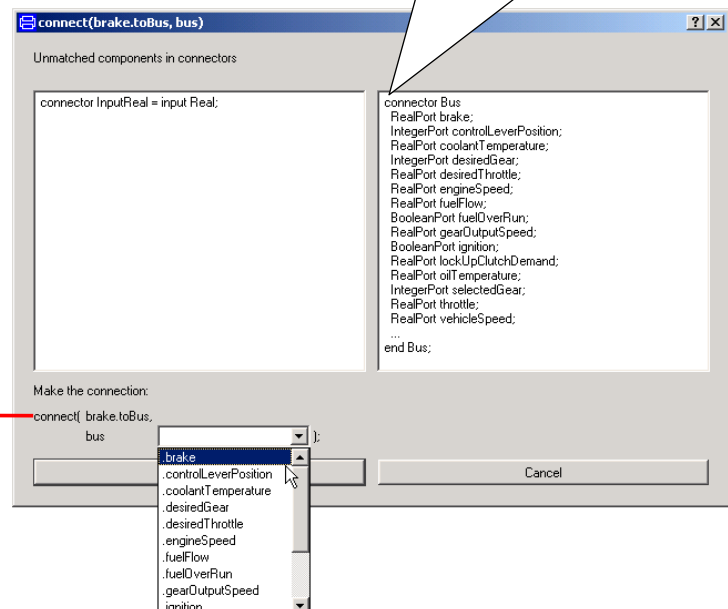
### Auxiliaries



## Concept of Signal Bus

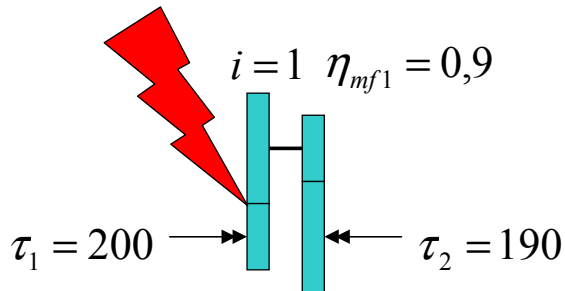


Modelica connector containing all signal- or other sub-connectors used in the drive line



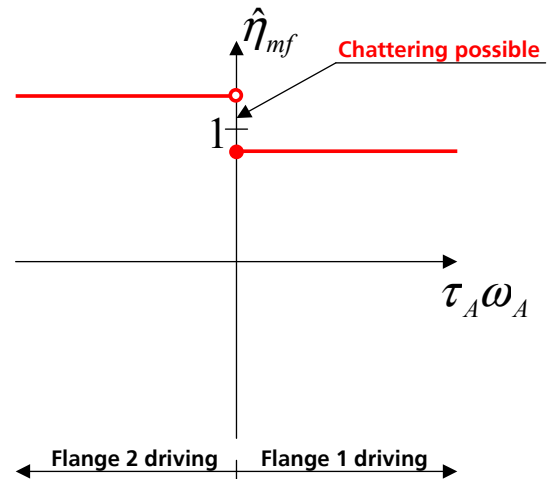
## Efficiency Modeling

Locking due to mesh friction



Flange 1 driving:  $\tau_1 \eta_{mf1} < \tau_2$   
 Flange 2 driving:  $\tau_2 \eta_{mf1} < \tau_1$

Usual approach



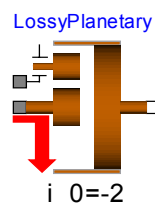
## Efficiency Modeling

Efficiency is free variable while stuck mode is active

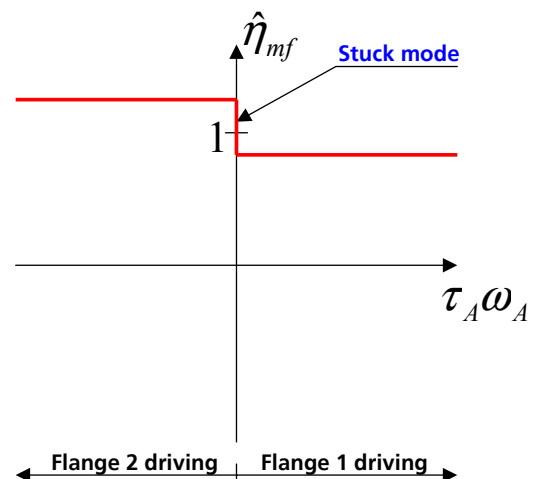
Modelica friction implementation extended for torque dependent losses

Allows robust efficiency modeling

- ▶ LossyGear
- ▶ LossyPlanetary
- ▶ LossyRavigneaux
- ▶ ...



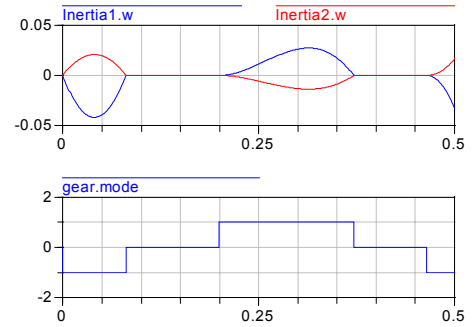
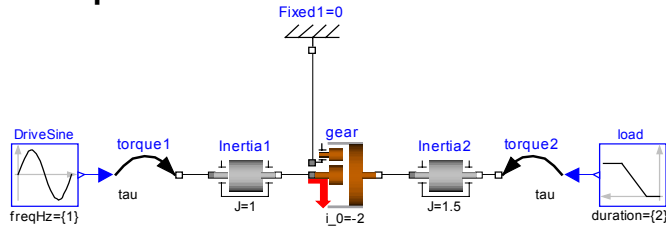
Our approach



# Efficiency Modeling

Takes stuck / rolling behaviour into account  
 Very much better than usual approach

## Example

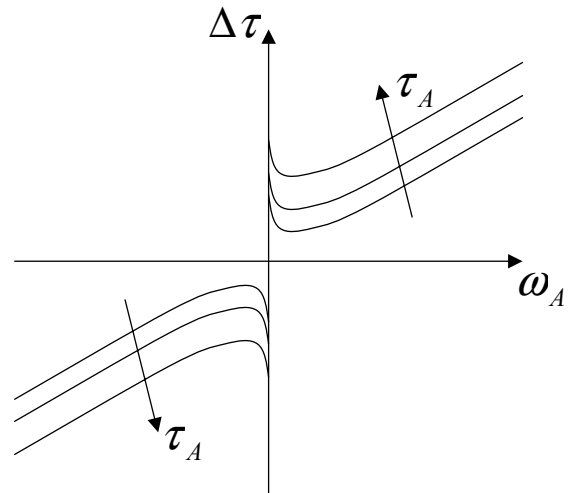
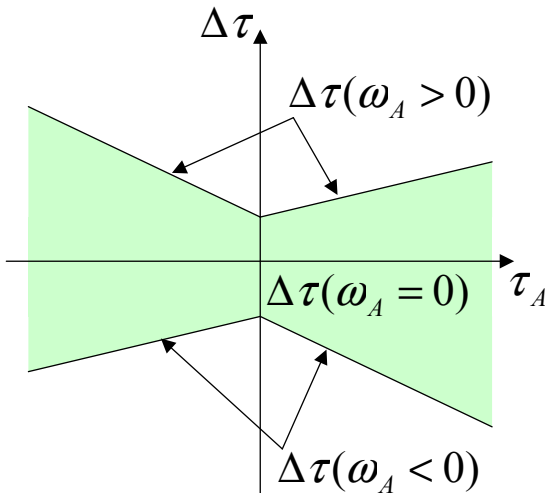


gear.mode  
 1 forward rolling  
 0 stuck  
 -1 backward rolling

# Efficiency Modeling

Torque loss

$$\Delta\tau = \Delta\tau(\omega_A, \tau_A)$$

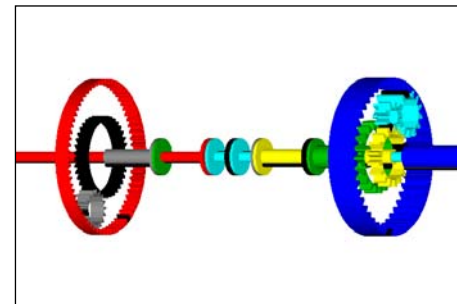
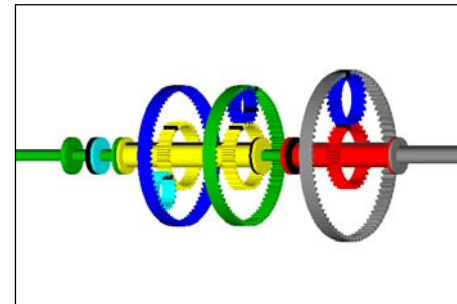
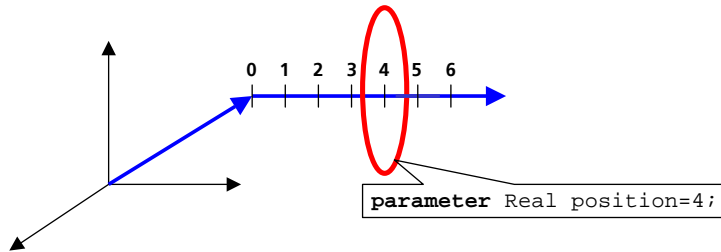




## Animation

Built-in animation for gears, clutches, shafts

Easy parametrization



Possibility to turn off

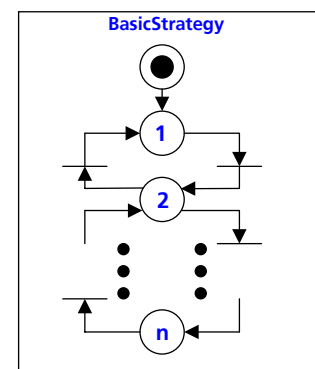
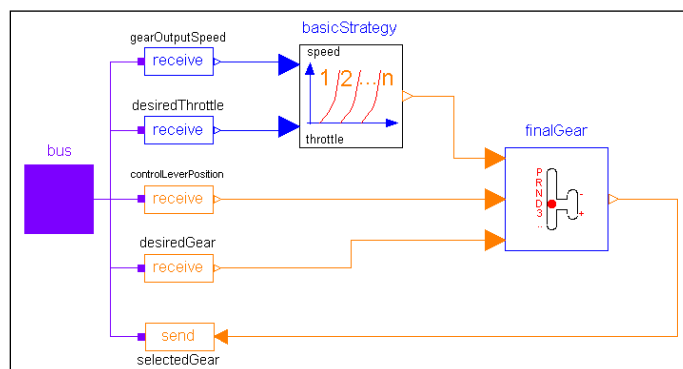
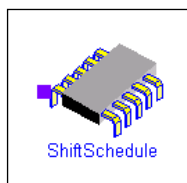
- ▶ `parameter Boolean animation=false;`
- ▶ Animation equations removed from code (necessary for e.g. real-time simulation)

## Universal Control Units

Fully parametrizable, independent from gear type or speed number

- ▶ Transmission: shift schedule, lock-up clutch control
- ▶ Engine: governor, fuel map, over-run fuel cut-off control

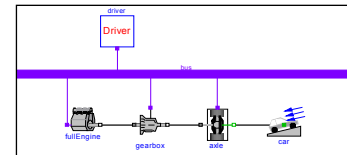
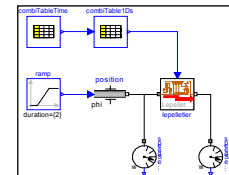
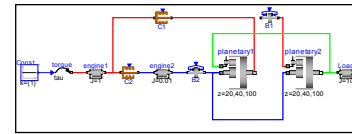
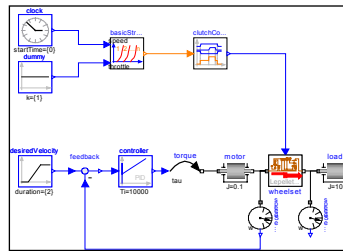
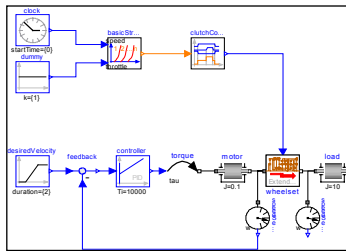
Example



# PowerTrain.Examples

## Purposes

- ▶ Introduction to library
- ▶ Hints for development of own models
- ▶ Starting point for own models

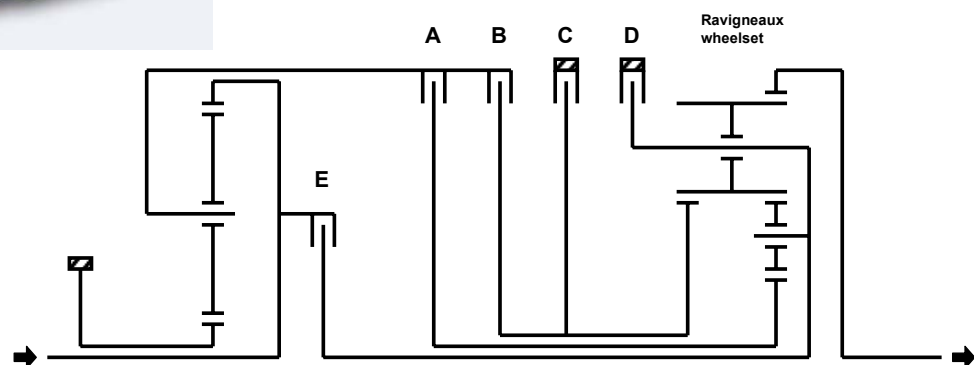


# Example: 6-speed automatic gearbox

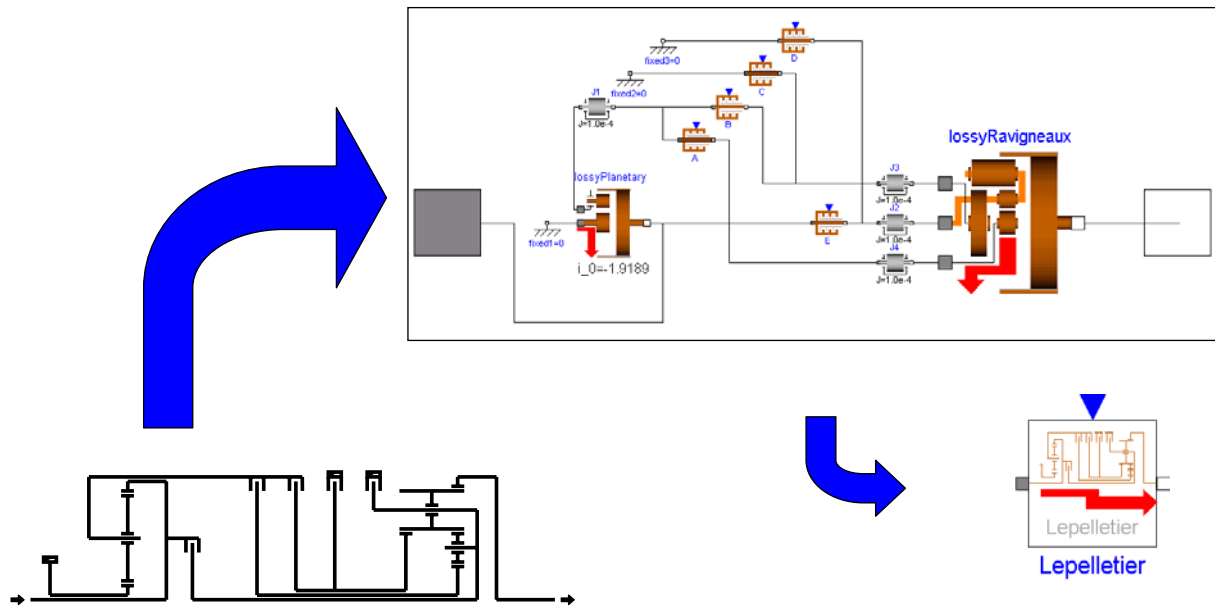


ZF 6 HP 26

## Lepelletier type



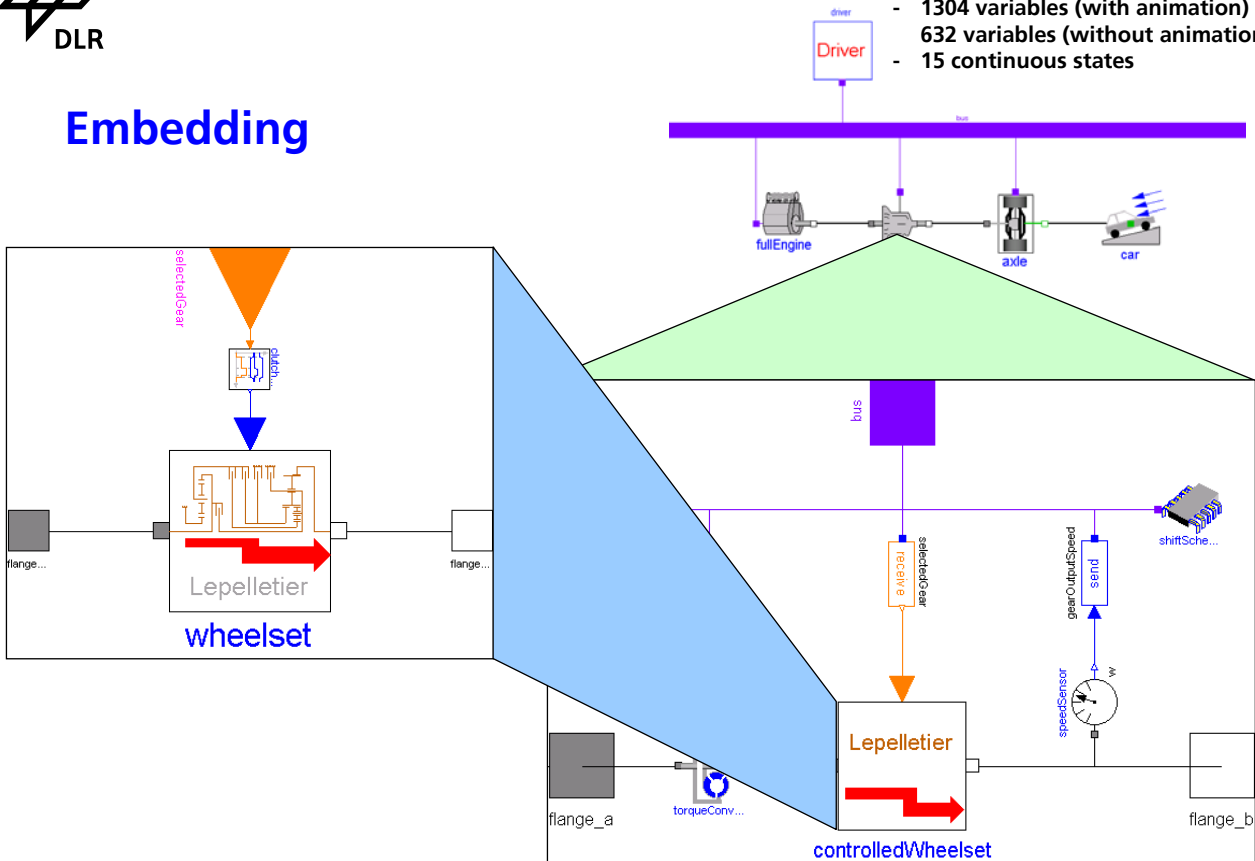
# Modelica Object Diagram



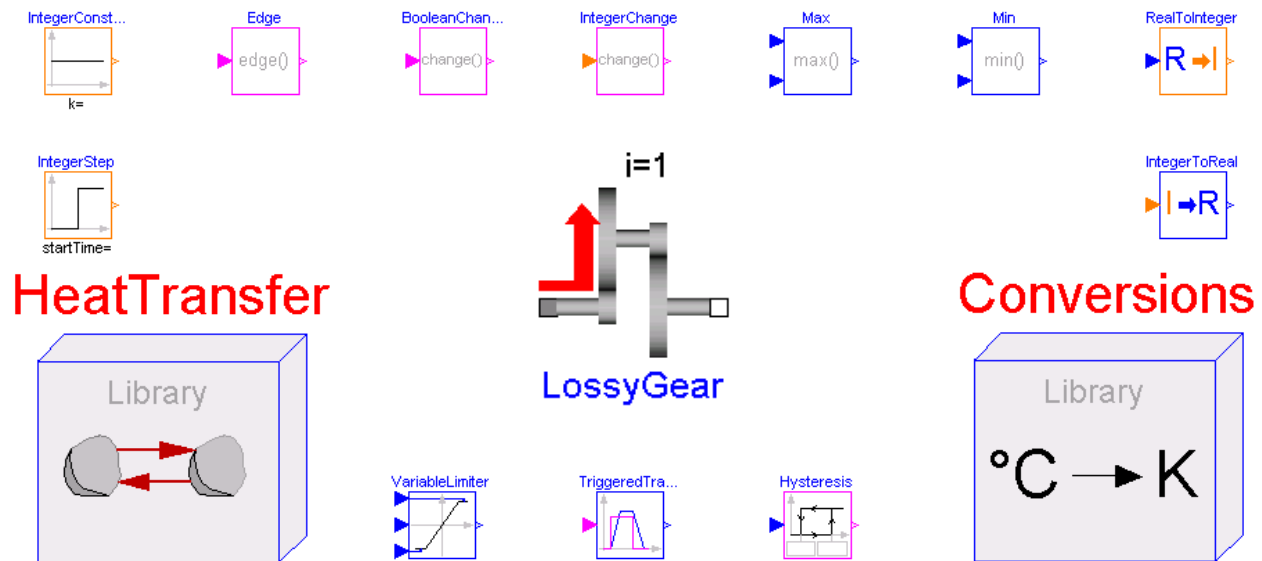
# Embedding

**Complexity:**

- 1304 variables (with animation)
- 632 variables (without animation)
- 15 continuous states



## 45 New Components for the Modelica Standard Library



## Conclusions and Outlook

Powerful library for different power train modeling tasks

- ▶ Examination of gear shift dynamics
- ▶ Hardware-in-the-loop simulation
- ▶ Drive line studies

Well-designed structuring

Planned for future:

- ▶ 3D Coupling with vehicle dynamics library
- ▶ Additional standard wheelsets, drivers, engines, ...
- ▶ Vendor gearboxes  
(user does not need to identify gearbox, since complete model data set will be provided)